

Projecte energy condenser setup





Overview

What is the energy condenser added by ProjectE?

This page is about the Energy Condenser added by ProjectE. For other uses, see Energy Condenser. The Energy Condenser is a machine added by ProjectE, based off the Energy Condenser added by Equivalent Exchange 2. The Energy Condenser performs three functions.

What is an energy condenser?

The Energy Condenser is a machine added by ProjectE, based off the Energy Condenser added by Equivalent Exchange 2. The Energy Condenser performs three functions. Any items placed in the inventory.

How does an energy condenser work?

The Energy Condenser looks like a chest but converts any items put or piped into it into EMC . It will then create an item specified at the top from the stored EMC. Rather than simply trashing the mountains of dirt from your quarry, you might want to pipe them into an Energy Condenser.

What is the energy condenser Mk2?

The Energy Condenser MK2 is a machine added by ProjectE. The Energy Condenser MK2 is an upgraded version of the Energy Condenser. In addition to being substantially faster than the Energy Condenser, the MK2 also has a separate inventory for output. This separate inventory lets hoppers put items into the Condenser.

Can I use energy condensers to convert items into other items?

You don't really. The energy condensers turn items into other items, set the target item in the top right slot and pump items in to convert them into the target item. Project EX has something for that, but it might be a bit overkill.

How many EMC can a energy condenser store?



The Energy Condenser can only store 10 million EMC making it impossible to condense a Klein Star Omega, Alchemical Tome, or any other item with an EMC value greater than 10 million. Using an Advanced Wooden Transport Pipe set to suck the same type as the target will suck the target.



ProjectE energy condenser setup



Tutorial/Orb Power Flower , The Tekkit Classic Wiki , Fandom

The Orb Power Flower is a configuration of the Power Flower principle that is suited for smaller scale, "working" environments (e.g. your lab) where easy access to a Power Flower is needed without the need for EMC generation of the scale of a Petaled Power Flower . It favors easy access, ease of production (condenser target) change and lower space requirements over the ...

[ATM7 To the sky] Is it worth it to make an energy collector setup ...

I've seen people only use the condensers so far, but I would like to know if it would be worth to set up an energy collector for some emc ... Coins
0 coins Premium Powerups Explore Gaming Valheim Genshin Impact Minecraft Pokimane Call of



can anyone give me any ideas to make the fastest ProjectE EMC ...

I have a Ludicrite setup that uses the Energy Condenser Mk 2 for each ingredient feeding into a tier 3 crafter on fast mode with translocators (1 stack of items per tick), which creates ludicrite ...



Energy Collector MK2

Energy Collector MK2 is a passive EMC generator added by ProjectE, based off the Collector MK2 added by Equivalent Exchange 2. It will generate a passive maximum of 12 EMC per second up to



a maximum of 30,000 EMC at a light level of 15. When placed adjacent to an Energy Condenser, Energy Condenser MK2, Energy Condenser MK3, Anti-Matter Relay MK2 or Anti ...



History for Energy Condenser · sinkillerj/ProjectE Wiki

ProjectE. A complete rewrite of EE2 for modern Minecraft versions. - History for Energy Condenser · sinkillerj/ProjectE Wiki You signed in with another tab or window. Reload to refresh your session. You signed out in another tab or window. Reload to refresh your session.

Tutorial/Power Flower , The Tekkit Classic Wiki , Fandom

Cartes fleurs A Power Flower is an arrangement of Energy Collectors (of any size) and Antimatter Relays (of any model) that feed into a central Energy Condenser, producing an unlimited amount of EMC to convert into materials. The arrangement of the collectors and relays takes on the shape of a flower, hence the term "Power Flower". On an SMP server, leaving this Power Flower ...



Project E

The Energy condenser takes all emc-able items and converts them into a target item. The idea being that you can turn all those bones and zombie flesh into nether stars or some other high value item, that you can then grab that high value stack, and drop into your tablet by hand.



Energy Collector MK1

Energy Collector MK1 is a tier 1 passive EMC generator added by ProjectE, based off the Energy Collector added by Equivalent Exchange 2. It passively generates 4 EMC every 1 second up to a maximum of 10,000 EMC depending on the highest light level. When placed adjacent to an Energy Condenser MK1, Energy Condenser MK2, Anti-Matter Relay MK1, Anti-Matter Relay ...



Anti-Matter Relay MK1

Anti-Matter Relay MK1 is an EMC manipulator added by ProjectE, based off the Anti-Matter Relay added by Equivalent Exchange 2. This machine serves two functions. Firstly, any item placed into its inventory will be converted into EMC. Secondly, it transfers energy from Energy Collectors to Energy Condensers. When transferring, it gives a small, 1 EMC per second bonus. It is also ...

???

????MK2 (Energy Condenser MK2)????????,????????[PE]???????? (ProjectE),?? ?MOD??,??Minecraft(????)MOD(??)???????? ...



Energy Condenser

Energy Condenser (Equivalent Exchange 2)
Energy Condenser (ProjectE)
Energy Condenser (Technomancy)
This disambiguation page lists articles associated with the same title. If an internal link led you here, you may wish to change the link to point directly to the intended article.



[ProjectE] How does Energy Collectors Work? : r/feedthebeast

Anti-matter relays can connect to the collectors to funnel the EMC somewhere. They also add bonus EMC to each source that transfers EMC through them. You can connect them to an Energy Condenser to convert the EMC to a specific item, like diamond.



[????MK2 \(Energy Condenser MK2\)](#)

????MK2 (Energy Condenser MK2)???????,??????[PE]?????? (ProjectE),????M OD??,??Minecraft(????)MOD(??)?????????? ...





can anyone give me any ideas to make the fastest ProjectE EMC ...

It hasn't been patched as far as I know. I have a ludicrite setup that uses the Energy Condenser Mk 2 for each ingredient feeding into a tier 3 crafter on fast mode with translocators (1 stack of items per tick), which creates ludicrite that feeds back into each



Energy Condenser

Energy Condensers are commonly used in EMC-Generator setups. RedPower2 Machines and BuildCraft3 Pipes can extract/receive items from Energy Condensers. Due to the Energy Condenser's maximum limit of 10,000,000 EMC, a Klein Star Omega cannot be created using an Energy Condenser; you must either use a Transmutation Tablet, or condense Klein Star ...

Energy Collectors

Energy Collectors - sinkillerj/ProjectE GitHub Wiki
Item Name Vanilla EMC What it does Energy Collector Mk1 82,953 You wonder if there is a way to harness the most prevalent and constant energy in this world - light. After several weeks of tinkering and lots



ProjectE

The ProjectE mod is a complete rewrite of the Equivalent Exchange 2 mod for MC 1.7+ brings back most items from the original mod, such as the Transmutation Tablet (Item), the Energy Collector and the Energy Condenser, Rings, and several ...



Whats the difference between energy condenser mk1 and mk2

The MK1 has one buffer for all items. Meaning the items you input and the items it outputs goes into the same inventory. This could be bad because it can clog the system up if you take high emc items to make low emc items. The MK2 has a dedicated input and



Energy Condenser

The Energy Condenser is a very useful object added by the Equivalent Exchange mod. It behaves in a way similar to the Transmutation Tablet, but is able to be made automatic. You put one target item in the spot on the upper left hand ...

Energy Collector

The Energy Collector is an EE Factory Block that converts any light source into EMC. If the Energy Collector is generating EMC but is neither converting fuel nor charging a Klein Star, the EMC being generated will be transferred to any ...



????? (Energy Condenser)

????? (Energy Condenser)????????,????????[PE]???????? (ProjectE), ?????MOD??,??Minecraft(????)MOD(??)??????????????



Energy Condenser

The Energy Condenser must have a target block in the target slot (top left next to the energy bar). Once an item is placed in the target slot, if the Energy Condenser is adjacent to an EMC source such as an Antimatter Relay or directly next to an Energy Collector, it will start to accumulate EMC in its internal storage until there is enough to create the target item.

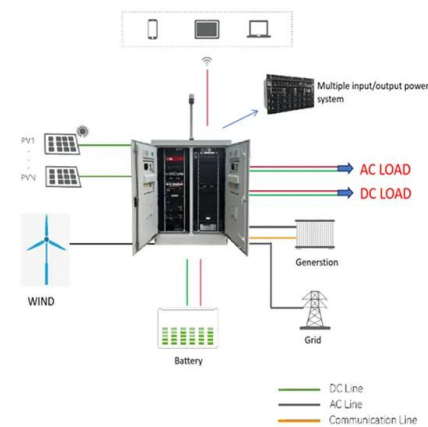


What is the best thing to put in an energy condenser for a

Power flow generators generate EMC from effectively nothing. The item you're condensing EMC into is entirely up to you. Diamond blocks, emerald blocks and stuff like that are just convenient because they're really dense in terms of EMC, so you don't have to move as

????? (Energy Condenser)

????? (Energy Condenser)????????,????????[PE]???????? (ProjectE),
?????MOD??,??Minecraft(????)MOD(??)????????????
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